How to extract levels from blocks

Purpose
DWG drawing contains blocks with levels as a attribute - convert these to C3D Surface.

1) Export block attribute using command EATTEXT. Attached example contains all necessary attributes within block 0.

Do not forget to uncheck Exclude general block properties and within Properties for checked blocks select 0, Position X, Position Y

You can reoder elements and you can specify output file to be eaither plain text .TXT file or .CSV file.

2) Load created file using Points -> Create Points -> Import Points. Before Importing the file, delete the first line/row containing header information. Attached example DWG already contains format to load CSV file called CSV format I have created.
3) Create Surface from imported points